

# ONYX EMERGENCY CODES



Code

1



**ALARM.** (most commonly fire). Code 1 can be used by any Team Member at any time to invoke the immediate attendance of the EMERGENCY RESPONSE TEAM (ERT) . **P.FL.02-002**

Code

2



**INCIDENT.** (most commonly fire). Code 2 indicates that there is a real FIRE or other major incident developing. At this point the EMERGENCY SUPPORT TEAM, DUTY MANAGER AND DUTY FIRST AIDER will attend the scene of the incident to assist. **P.FL.02-002**

Code

3



**EVACUATE.** The most senior manager on duty has deemed it safer for the occupants to evacuate the building than to take refuge inside the building. Most commonly for fire or after an earthquake has stopped shaking. **P.FL.02.002**

Code

Bravo



**BOMB THREAT.** Any incident or finding that leads to the suspicion that there may be an explosive device in the property. **P.SC.01.001**

Code

Delta



**IN-HOUSE DEATH.** A deceased person/s has been found in the property. **P.SC.01.008**

Code

Mike



**MEDICAL EMERGENCY.** A person/s requiring immediate medical assistance. The Duty First Aider and ERT will immediately attend. **P.HS.01.022**

Code

Red



**ARMED INTRUDER.** There is a person/s with a weapon in the building.

Code

Sierra



**SHELTER STATION ACTIVATION.** There is a physical danger to occupants but the senior manager on duty believes evacuation may not be the safest option. **P.SC.01.009**